HDMI with ADV7511

Test Platforms Supported by the design

SoM	Base	Vivado	Status	
TE0720-02-2IF	TE0701-05	2014.4	released	
TE0715-15	TE0701-05	2015.2	planned	

Block Design





IP Cores used

	Vendor	License	Description
axis_fb_conv	TE	Free	Remap axi_vdma into linux framebuffer color format for axi4s_video_out
video_io_to_hdmi	TE	Free	
axi_vdma	Xilinx	Free	
axi4s_video_out	Xilinx	Free	
VTC	Xilinx	Free	Video timing generator, with AXI Control. Can be converted to fixed timing version to save resources
TPG	Xilinx	Free	Test pattern generator. Optional, can be removed from design

Software support

All initialization is done in FSBL, there is no extra software or drivers needed later. Linux simple framebuffer has to be enabled in devicetree.

FSBL has to include all initialization for the ADV7511 and IP Cores.

To import the provided FSBL files:

SDK	Import		– 🗆 🗙
File system Import resources	s from the local file system.		
From directory:	C:\test\design\TE0720-02\hdmi\src\sw\FSBL	¥	Browse
Filter Types	Image: Select All		
Into folder: FSE	3L/src		Browse
Options Overwrite exi Create top-le Advanced >>	isting resources without warning evel folder		
?	< Back Next > Finish		Cancel

All the initialization will be included, and the fsbl_hooks.c will be replaced.



Use the .elf file to create boot image.

Create Zynq Boot Image							×	
Create Zynq Boot Image Creates Zynq Boot Image in .bin and .mcs formats from given FSBL elf and partition files in specified output folder.						1		
○ Create new BIF file	Import from existing BIF file							
Import BIF file path:	C:\test\design\TE0720-02\hdmi\proj\hdm	i.sdk\FSB	L\boot	image\FSBI	L.bif			Browse
Output BIF file path:	C:\test\design\TE0720-02\hdmi\proj\hdm	i.sdk\FSB	L\boot	image\FSBI	L.bif			Browse
Use Authentication	1	D	D.C.V.					D
		Browse	PSK:					Browse
SPK:		Browse	22K:					Browse
SPK signature:		Browse						
Encryption key: Key file: Browse Key store: BRAM FUSE Part name:							Browse	
File path			_	_		Encrypted	Authentic	Add
(bootloader) C:\test	(bootloader) C:\test\design\TE0720-02\hdmi\proj\hdmi.sdk\FSBL\Debug\FSBL.elf none none					none	Delete	
C:\test\design\TEU/	20-02\nami\proj\nami.sak\zsys_wrapper_h	w_platfori	n_u zs	ys_wrapper	.ort	none	none	Edit
								Up
<							>	Down
Output path: C:\test\design\TE0720-02\hdmi\proj\hdmi.sdk\FSBL\bootima_ge\BOOT.bin						Browse		
?	Preview BIF Changes Create Image Cance					1		

Image format

This design configures the framebuffer in Linux simple framebuffer format a8r8g8b8, screen size 1280x720. Images can be converted to this format with ImageMagick.

convert splashscreen.jpg splashscreen.rgba

You can also use this file to do a test first: test.rgba

File extension should be changed to bin, then the file can be added to boot.bin as data file setting load offset to 0x38000000.

SDK	Edit Parition ×
Edit the boot in Edit the boot in	image partition Image partition
File path:	C:\test\design\TE0720-02\src\test.rgba Browse
Partition type:	datafile 🗸
Authentication:	none 🗸 Encryption: none 🗸
Checksum:	none 🗸
Presign:	Browse
Other	
Alignment:	Offset:
Reserve:	Load: 0x38000000
Startup:	
?	OK Cancel

Create Zynq Boot Image							×	
Create Zynq Boot Image					K			
Import BIF file path:	Import BIF file path: C:\test\design\TE0720-02\hdmi\proj\hdmi.sdk\FSBL\bootimage\FSBL.bif							Browse
Output BIF file path:	C:\test\design\TE0720-02\hdmi\proj\hdmi	.sdk\FSBI	L\boot	image\FSE	3L.bif			Browse
Use Authentication	1							
PPK:		Browse	PSK:					Browse
SPK:		Browse	SSK:					Browse
SPK signature:		Browse						
Ose encryption Encryption key: Key file: Key store: BRAI Part name: Boot image partitions	M O EFUSE							Browse
File path						Encrypted	Authentic	Add
(bootloader) C:\test\design\TE0720-02\hdmi\proj\hdmi.sdk\FSBL\Debug\FSBL.elf none none C:\test\design\TE0720-02\hdmi\proj\hdmi.sdk\zsys_wrapper_hw_platform_0\zsys_wrapper.bit none none C:\test\design\TE0720-02\srd_test.rgba none none none					none none none	Delete Edit Up		
<							>	Down
Output path: C:\test\design\TE0720-02\hdmi\proj\hdmi.sdk\FSBL\bootimage\BOOT.bin					Browse			
?		Previe	ew BIF	Changes	Cre	ate Image	Cance	el

FSBL would then preload the splash-screen image into framebuffer.